



SPRING TEAM MATCHES

2018 Pamphlet



CAPTAIN'S RESPONSIBILITIES

For the purpose of Spring Team Matches, the 'Tournament Committee' will consist of the six team Captains. The Club Professional may be consulted as a resource, but the Committee shall make all rulings (R34-3). 1

The captains should make all arrangements for day of their home match and communicate information including starting time(s), cart or caddie, lunch arrangements, practice availability and the costs of each. This information should be sent to all other captains in cup at least two weeks prior to the match.

Captains should make all adjustments to their weekly rosters by noon on the Tuesday before each match. Scorecards will be generated by the Mass Golf staff and host captains are responsible for printing the cards. The printing of cards can be done by a club staff member. Captains must notify Mass Golf to give access to staff. Local rules sheets should be available the day of match

After a match, the host captain is responsible for posting the results on Spring Teams portal. Complete instructions on how to access this will be sent to all captains in April. Results will be accepted through scanning & sending an email as well. Faxing in results is not longer allowed.

HOSPITALITY

Teams are responsible for full payment of cart and lunch fees for 5 players prior to the start of the match. All players should support the hospitality of the host club by staying for lunch. Captains have been encouraged to arrange simple lunches with "to go" options for players who must leave. Mass Golf recommends that the competitors agree to share a caddie or share a cart. This does not preclude one player walking and one player riding as long as both are in agreement.

ELECTRONIC DEVICES

A player may use devices that measure or gauge distance only for all Mass Golf competitions. However, if a distance-measuring device has additional functionality that can gauge or measure other conditions that might affect a player's play (e.g., elevation change, wind speed, etc.), the use of any such additional function would be a breach of Rule 14-3.



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FORMAT

Matches should not begin before 8:30am. Shotgun starts and twosomes are preferred but matches may go out as foursomes and/or in tee times.

HANDICAPS

The USGA Handicap Revision date of 11/01/17 will be used for all matches. To determine your course handicap apply your GHIN index to the course slope table. The number of strokes you get or give is the difference between your course handicap and your opponent's course handicap. Players will stroke their own scorecards. Individual players are responsible that the correct index has been used and their card is stroked correctly.

SUBSTITUTES

If a team player cannot play, you may use a substitute. A substitute shall be selected whose index is as close as possible to the original player's index. The substitute is any female player with an active GHIN number at the club on whose team she will play. The November 1, 2017 revision index must be 36.0 or better. The substitute must be active by Monday at 5PM of the week the sub will play. If the substitute is a member of more than one Mass Golf club, then she may substitute for any of those clubs. All substitutes must play in the position where her USGA index places her, rather than in the place of the absent team player. If an ineligible substitute plays, the match will be defaulted and the opponent will receive 11 points. NOTE: If a club has more than one team, a team player may not be a substitute on any of their other teams. Substitutes may play for any team from their club. Notify the Host Captain no later than the night before a match of any substitutions. A team is allowed a maximum of three substitutes per match. It is the captains' responsibility to check on a substitute's status and eligibility.

SCORING

All spring team scores must be posted as regular scores but not as a "T" scores. It is the responsibility of the team captain to ensure that all players' scores are posted. Scoring will be HOLE-BY-HOLE: 1 point for a win, 1/2 point for a tie, a total of 18 points per match. Players may not arbitrarily split points during a match. When Player A has started a match and is unable to continue: • if fewer than 11 holes have been completed, the match is defaulted and Player B wins 11-0. • if 11 or more holes have been completed, both Player A and Player B retain the points earned and Player B takes the points for unplayed holes.



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CANCELLATIONS

1. Early cancellation (night before): If severe weather has occurred or is forecast, cancellation is determined by:

- a. the Home Team Captain and the golf course Superintendent.
- b. any Captain requesting cancellation must contact all 5 Captains for a vote to cancel the matches depending on the availability of carts/caddies.

2. Early cancellation (morning of match): If weather is severe, players should contact their Captain before leaving for the site. Cancellation is an option and is determined by a majority of the six Captains after conferring with their players.

4. Weather conditions or other circumstances may result in a host club not allowing riding carts to be used during a match. In that situation, if substitutes are not available for players unable to walk, cancellation is an option to be considered by the Captains. All teams must be involved in the discussion. A majority of Captains must vote to cancel a match. Captains should be sensitive to the possible physical limitations of fellow competitors.

5. For all situations requiring a vote of Spring Team Captains, if a tie occurs, the Home Captain's vote will be eliminated.

SUSPENSIONS

Play may be suspended by:

- Course Superintendent or Golf Professional/Radar.
- A majority vote of the Captains. (See paragraph 5, Cancellations)
- Following a suspension, a decision must be made to:
 - resume play after a reasonable amount of time.
 - cancel the match if less than 9 holes have been played by all participants.
 - score the match if 9 or more holes have been completed by all players.

PACE OF PLAY

Should be monitored by the players themselves. The match should be played in 3 ½-4 hours or less barring unforeseen circumstances. Slow play should be reported to Mass Golf.



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HAZARDOUS CONDITIONS

Thunder/Lightning: Discontinue play if you believe you are in danger from lightning (R6-8). Do not take chances. Leave the course immediately if lightning is in the area. You are not required to lift your ball.

DEFAULTS

If a Team accumulates more than two defaulted individual matches during the Spring Team season, they are disqualified from the Cup and lose all their accumulated points. They must continue to play and host their match. All prior points from the disqualified team are also subtracted from the other five teams' aggregate scores.

1. Number of Players - If a team is unable to field a full team, the opposing team must be notified. If a team arrives with less than five players, the vacant position (in which the originally assigned player was to play) is defaulted and will receive ZERO points and the opponent will receive 11 points. All other players shall hold their positions. Note: The player (opponent) does not need to be present to receive 11 points if the default occurs prior to the start of the match.
2. Late to Tee – see Rule 6-3.
3. Order of Play – If a team places any player in the wrong position, her match is defaulted. All positions below her could be affected. If this affects more than two positions, her team is disqualified. That team must continue to play and host the match on their designated day.
4. Withdrawals – If a team or club cannot fulfill its commitment once the Cups and date(s) are scheduled, the team(s) may be denied entry the following year.

CUP INFORMATION

The winner in each Cup will be the team with the most points. Their club name will be engraved on the permanent trophy for their cup. If a tie occurs, the name of each winning club will be engraved on the trophy. Players and substitutes of the winning teams who have played in a match will receive individual pins. Non-Regulation Cup: If all teams in a Cup have not played the same number of matches the Cup becomes a Non-Regulation Cup. The winner of the Cup will be determined by dividing the points earned by the number of matches play.